



Can you prevent a Blackout?

« No Black-Out » is an entertaining team building concept based on the idea that nuclear power reactors could solve the power blackouts that we will soon face.

The goal is to save the world by starting the last available source of energy.

The reactors must be started within a given time by performing various logic and arcade activities.

This activity will not only offer a lot of fun but also give the opportunity to work as a team.

Therefore, we will recommend «No Black-Out» whenever fun and team spirit are the main goals.

The game is made up of various parts defined by the « Box ».

One of the tasks consists in inserting each fuel rod into the appropriate slot without touching the edges. The order of insertion may be either displayed or determined by a riddle.

With each error comes a penalty or the necessity to start afresh.

At the beginning the fuel rods may be placed into the box or hidden somewhere in the room, finding them being an additional task depending on the schedule of your activity.

The next task will then consist in finding the right PIN code.

The security sequence : 12 buttons and 12 light indicators available. Diodes will be randomly switched on and the sequence will have to be reproduced by pushing on the right buttons.

Afterward the specific nuclear reactor will have to be turned on. But there are 5 cores! Players will have to find which cores need to be turned on and in what order.

Finally the last task will be to start the nuclear reactor.

Collaboration, interactions, reflection and strategy are the major key words of the activity.

